

# Caring



Hello Parents and Guardians,

Welcome to Unit 2 of our Kindness in the Classroom curriculum. For the next 4-6 weeks we will be learning all about CARING. Since this is still a fairly new concept for children this age, we will focus on the following topics:

TOPIC	QUESTIONS WE'LL BE EXPLORING	HOW YOU CAN HELP AT HOME
<b>Self-Care</b>	<ul style="list-style-type: none"><li>• How can we take care of ourselves? What areas of our daily routine are we responsible for?</li></ul>	Talk with your child about how they can care for themselves. Work with them to identify ways they can show kindness to themselves first and foremost.
<b>Helpfulness</b>	<ul style="list-style-type: none"><li>• How can we use our time and talent to help others, even without being asked? How does helping without asking inspire kindness in our family?</li></ul>	Discuss different ways your child can help at home.
<b>Gratitude</b>	<ul style="list-style-type: none"><li>• How do our words and actions show others we are thankful for who they are and what they do for us?</li></ul>	Help your child practice showing gratitude towards both adults and children in their lives using kind words.
<b>Compassion</b>	<ul style="list-style-type: none"><li>• How do you feel when you want to help others? How can you use this feeling to care for them?</li></ul>	Talk with your child about people in their classroom that may be struggling. Brainstorm ways they can show compassion for them.

## Key activities we'll be doing:

- Create a working list of how to show caring within our class and school!
- Play Gratitude Human Tic-Tac-Toe!
- Design cards for sick children in the hospital!
- Participate in a Caring Tea Party!

**If you have any questions about our *Kindness in the Classroom* lessons, please feel free to contact me at any time. We are on this kindness path together!**

Sincerely,

## TRY THIS AT HOME!

Play gratitude tic-tac-toe with your child at home. Using a standard tic-tac-toe board, share one gratitude about the other player before you place your X or O. Continue until someone has won or the board is full!